

Third-party cameras – System installation

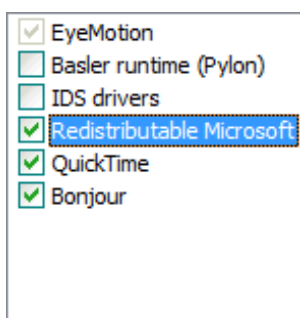


- **System requirements:**

- Intel Core 2 Duo, 4Go of RAM, 1.5 GB free disk space.
- Windows 7 or above.

- **Software installation:**

- Prior to connecting the camera, install the “EyeMotion” software from See Fast Technologies, supplied on CD, or USB key, or through a download link.
- Start the installer by double-clicking the file EyeMotion-SFT-setup-xxx.exe.
- Select your language (English or French).
- Process through the different installation steps.
- You do not need to be connected to the Internet during the whole installation.
- The setup provides a list of optional components that may be deployed in addition to the EyeMotion software:



- « Basler runtime », only required to make Basler camera work.
- « IDS drivers », only required to make IDS camera work.
- « Redistributable Microsoft ». The are mandatory, but their installation can take a long time; thus, if you are sure that they are already installed, you can skip them.
- The QuickTime library is mandatory for EyeMotion older than version 1.7.0, but optional from that version. When it is installed, EyeMotion provides more multimedia features.
- The « Apple Bonjour(c) » service is optional and will only make some network features of EyeMotion more user friendly.

- **Once the software installation is finished, you can connect your third-party camera on the expected PC port.**

- **Driver installation:**

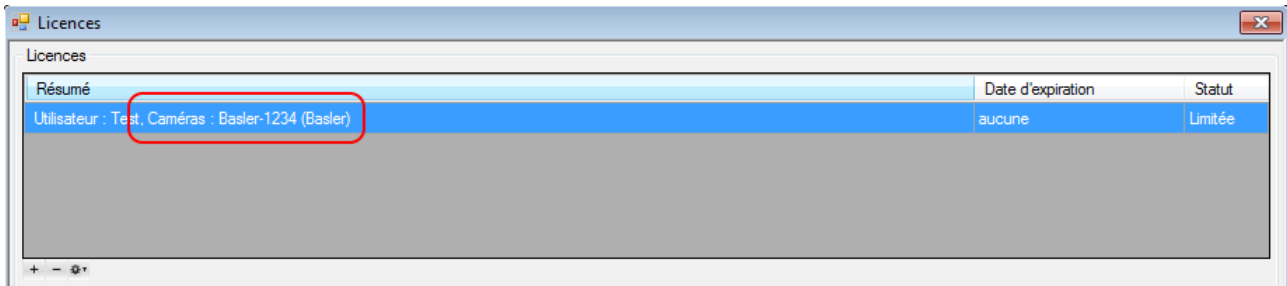
- If the camera is not recognized by Windows, be sure to install any additional driver or software provided by the camera manufacturer.

- **Camera detection by the software:**

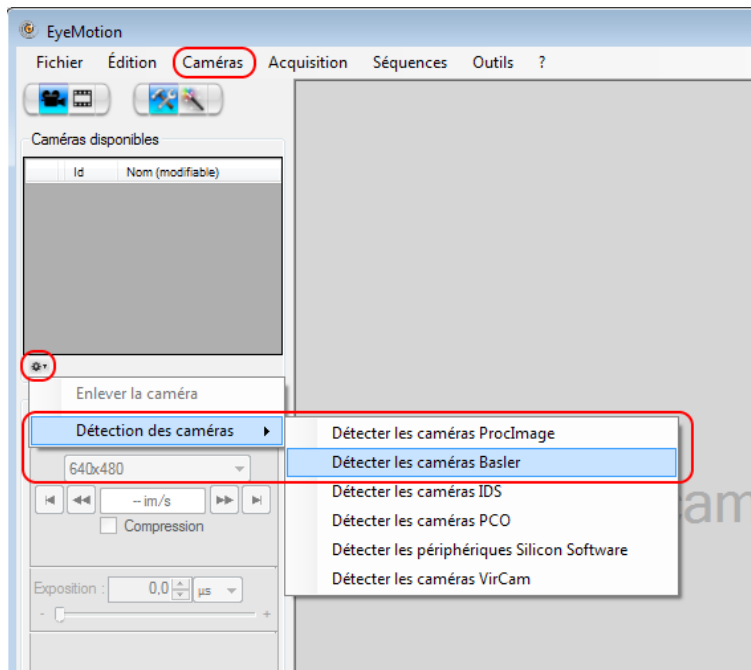
- To allow EyeMotion to offer a live view of a connected camera, and give access to software features related to this camera, a license must be installed. Such a license is linked to the camera serial number.

- **Software license installation:**

- A license file has a name similar to **license-eyemotion-<customer name>-<short summary>.lic**.
- This file must be present on the CD or the USB key supplied with the Proclmage, or provided by e-mail. If it is not the case, do not hesitate to contact your reseller.
- To install this license, start the software, go to the menu « ? > Licenses... », click the “add” button (+), and browse folders for the license file.



- Once installed, the license is displayed in the list. The original file (*.lic) can be moved or deleted, but you should keep it in a safe place in case you need it again.
- This operation must only be done the first time you use your camera. As long as you do not remove the license from the list, you will not have to perform this operation again.
- **Camera detection by the software:**
 - Once the licence is installed, then EyeMotion will allow the authorized cameras (the ones matching the licence) to be detected explicitly through the menu « Cameras > Cameras detection » or its associated button under the camera list.



- If EyeMotion does not detect any camera, the message “No camera detected” is displayed. If a camera is detected, but is not allowed to run with the license installed, the message changes to “No authorized camera is detected”.
- **Advice for the use of any camera with EyeMotion:**
 - Each time you use a camera with EyeMotion, it is recommended to make a first shooting of a few seconds, to prepare the operating system for intense use of memory resources, connection link, and hard drive.

- **Maintenance:**

- The software can be installed on an unlimited number of hosts, with or without a camera license1.
- To detect the availability of software updates, the software must be installed on a host with access to the Internet.
- In case of problems during this installation you can contact your reseller.
- You can also contact us with the following information:

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